

# NÜFEKOP

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## Presents

# K R A Z Y K O N G

THE KRAZY GORILLA HAS TAKEN THREE FAIR MAIDENS UP TO THE TOP OF THE GIANT STAIRWAY AND YOU(BEING THE VALIANT HERO THAT YOU ARE) WILL ATTEMPT TO RESCUE THEM AT THE RISK OF YOUR OWN LIFE. GOOD LUCK!!

### Required

5K COMMODORE VIC 20 COMPUTER  
COMMODORE TAPE PLAYER

### Loading

TURN COMPUTER ON, INSERT TAPE INTO PLAYER AND REWIND. PRESS AND HOLD DOWN THE SHIFT KEY THEN PRESS AND RELEASE THE RUN/STOP KEY. NOW RELEASE THE SHIFT KEY AND PRESS "PLAY" ON TAPE. AFTER A FEW MOMENTS THE SCREEN SHOULD SAY LOADING. IF NOT, REWIND TAPE AND START LOADING PROCEDURE OVER.

### Play

THE OBJECT OF THE GAME IS TO JUMP UP THE STEPS AND OVER THE ROLLING BARRELS AND GET TO THE MAIDENS (LIGHT BLUE FIGURES) AT THE TOP OF THE SCREEN BEFORE YOU ARE OUT OF ENERGY. THE CONTROL KEYS ARE "Z" FOR LEFT, "C" FOR RIGHT, AND "B" FOR JUMP. IF YOU HAVE THE JOYSTICK VERSION YOU CONTROL THE FIGURE USING LEFT AND RIGHT OF JOYSTICK, AND THE ACTION BUTTON TO JUMP. SOME THINGS TO KEEP IN MIND ARE: YOU CAN ONLY RUN LEFT UNTIL YOU HIT A STEP AND THEN YOU MUST JUMP. YOUR ENERGY IS DISPLAYED IN UPPER LEFTHAND CORNER OF SCREEN. YOU USE FAR LESS ENERGY MOVING LEFT OR RIGHT THEN YOU DO JUMPING, SO WHEN POSSIBLE RUN INSTEAD OF JUMPING. YOU MUST JUMP BEFORE THE BARRELS GET TO YOU, BECAUSE YOU HAVE TO BE IN THE AIR IN ORDER TO LET A BARREL ROLL UNDERNEATH YOU. IF YOU DON'T YOU'LL BE SQUASHED. YOU WILL BE KILLED IF A BARREL HITS YOU OR YOU HIT A BARREL, OR IF YOU JUMP INOT KONG OR INTO WALL BEHIND WHERE YOU START. ALSO, WHEN YOU RESCUE A MAIDEN (JUMP UP TO HER), YOU WILL START AGAIN AT THE BOTTOM AND FACE A MUCH TOUGHER STAIRCASE. GAME ENDS WHEN YOU ARE KILLED OR OUT OF ENERGY OR HAVE RESCUED ALL THREE MAIDENS. PRESS SPACE BAR TO PLAY AGAIN.... HAVE FUN!